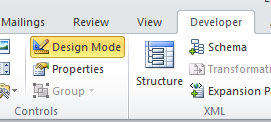
# Information

**All placeholders are always working for one application and one snapshot**

**You can copy/paste each placeholder below by selecting the full content:**



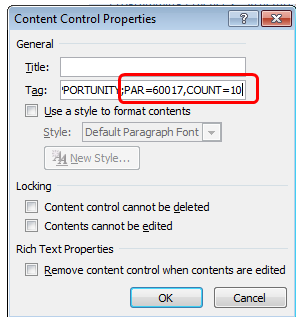
**To better see this placeholder, you can activate “Design mode” option in Developer Tab**



**If you do not have by default, the “developer tab” in your Office, you can go to "File" button => "Options" button => "Customize Ribbon" tab. From the "Customize the Ribbon" dropdown, ensure that "Main tabs" is selected.**

**Some of placeholders could have parameters to modify**

**Sample, you can choose the number of lines you want to display and you can decide for which Business Criteria, you want to link your placeholder**



# List of availabe Place Holders

Each placeholder can be customizable by a specification on the title and/or tag in the content control properties as follow:

* If the title is described, the title must contains only the type of the block followed by the name of the block and separated by a ‘;’, options must also take place in the tag component ;  
  Example :  
   Title : TEXT;APPLICATION\_RULE  
   Tag : ID=60017
* If the title is empty, all criteria must take place on the tag component, separated by a ‘;’.  
  Example :   
   Title :   
   Tag : TEXT;APPLICATION\_RULE ;ID=60017

Be careful because tag component can only contain 64 characters so use it with caution.

## TEXT Format Blocks

🡪 Type = **TEXT**

* **Today\_Date** 🡪 Block Name = **TODAY\_DATE**  
   🡪 Options : *none*  
  Monday, xx July 2012
* **Application Version** 🡪 Block Name = **CAST\_VERSION**  
   🡪 Options : *none*My Application Version
* **Application Name** 🡪 Block Name = **APPLICATION\_NAME**  
   🡪 Options : *none*My Application Name
* **Last Snapshot Version Name** 🡪 Block Name = **LAST\_SNAPSHOT\_VERSION**  
   🡪 Options : *none*  
  Version Number
* **Previous Snapshot Version Name** 🡪 Block Name = **PREVIOUS\_SNAPSHOT\_VERSION**  
   🡪 Options : *none*  
  Version Number
* **Size Application Category** 🡪 Block Name = **APPLICATION\_SIZE\_TYPE**  
   🡪 Options : *none*  
  **Small/Medium/Large/ExtraLarge**.
* **Quality Application Category** 🡪 Block Name = **APPLICATION\_QUALITY\_TYPE**  
   🡪 Options : none  
  **VeryLow/Low/Medium/Good/VeryGood**
* **Grade for a quality rule (id can be changed)** 🡪 Block Name = **APPLICATION\_RULE**  
   🡪 Options : **ID=*QualityRuleId***  
  ***0.00***
* **Technical Debt Result** 🡪 Block Name = **METRIC\_TECHNICAL\_DEBT**  
   🡪 Options = *none*  
  **0.00**
* **Unadjusted Data Function Metric Value** 🡪 Block Name = **METRIC\_AFP\_DF**  
   🡪 Options = *none*  
  **0.00**
* **Unadjusted Transactional Function Metric** 🡪 Block Name = **METRIC\_AFP\_TF**   
   🡪 Options = *none*  
  **0.00**
* **Rule Total Checks** 🡪 Block Name = **RULE\_TOTAL\_CHECKS**  
   🡪 Options = *RULID=N (by default RULID=7126) where N indicates the rule Id*
* **0.00**
* **Rule Failed Checks** 🡪 Block Name = **RULE\_FAILED\_CHECKS**  
   🡪 Options = *RULID=N (by default RULID=7126) where N indicates the rule Id*  
  **0.00**

* **Rule Failed checks on Total Checks**

🡪 Block Name = **RULE\_FAILED\_ON\_TOTAL\_CHECKS**  
 🡪 Options = *RULID=N (by default RULID=7126) where N indicates the rule Id*  
**0.00**

## GRAPH Format

🡪 Type = **GRAPH**

* **Distribution of technology by Lines of code** 🡪 Block Name = **TECHNO\_LOC**  
   🡪 Options : **COUNT=N** where N is the shown technologies count (default value=5)
* **Health Factors Radar** 🡪 Block Name = **RADAR\_HEALTH\_FACTOR\_2\_LAST\_SNAPSHOTS** 🡪 Options : *none*
* **Compliance Radar** 🡪 Block Name = **RADAR\_COMPLIANCE\_2\_LAST\_SNAPSHOTS** 🡪 Options : *none*
* **Health Factors Trending** 🡪 Block Name = **TREND\_HEALTH\_FACTOR** 🡪 Options : **ZOOM=N.N** (added value to the max value of the graph as superior border and removed value to the min value of the graph as inferior border ; no zoom by default)
* **Compliance Trending** 🡪 Block Name = **TREND\_COMPLIANCE** 🡪 Options : **ZOOM** : if text “ZOOM” is present in options, it indicates that the min border value of the graph is the floor of the min value of the graph and the top border value is the ceiling of the max value (by default : min = 1 and max = 4)
* **Technical Debt Trending progression** 🡪 Block Name = **TREND\_TECH\_DEBT** 🡪 Options : *none*
* **Cast Complexity**  
   🡪 Block Name = **CAST\_COMPLEXITY**  
   🡪 Options : none

🡪 Definition: CAST provides a distribution of objects based on several distributions:

-Algorithm Complexity (based on Cyclomatic complexity

-SQL Complexity

-Coupling (Fan in, Fan out)

-Ratio of documentation

-Size of components

For more information, go on chapter “Cost”

<http://doc.castsoftware.com/help/index.jsp?topic=%2Fcurrent%2FHow+Complexity+metrics+are+calculated+by+CAST.html>

* **Cast Distribution**  
   🡪 Block Name = **CAST\_DISTRIBUTION**  
   🡪 Options : **PAR** = distribution id

🡪 Definition:

CAST provides a distribution of objects based on the chosen distribution.

PAR = 65501 by default because if PAR is omitted, the CAST\_DISTRIBUTION display the CAST\_COMPLEXITY distribution

* **Technical Debt Trending Bubble** 🡪 Block Name = **TREND\_TECH\_DEBT** 🡪 Options : **M=*ModuleId*** : if present, only data from indicated module will be shown, obviously data from the entire snapshot will be shown.
* **Module artifacts**

Block Name = **MODULE\_ARTIFACTS** 🡪 Options : ***COUNT=N*** *where N indicates the number of top N*

## TABLE Format

🡪 Type = **TABLE**

* **Top 5 Technologies** 🡪 Block Name = **TECHNO\_LOC** 🡪 Options : **COUNT=N** where N is the shown technologies count (default value=5)

**Top 5 Technologies**

|  |  |
| --- | --- |
| Name | LOC |
| Techno 1 | 000,000 |
| Techno 2 | 000,000 |
| Techno 3 | 000,000 |
| Techno 4 | 000,000 |
| Techno 5 | 000,000 |

* **Top 5 Technologies** 🡪 Block Name = **LOC\_BY\_MODULE** 🡪 Options : **COUNT=N (by default COUNT is 5) where N is th shown technology count. To get all modules, remove the option ’COUNT =‘**

**Top 5 ModuLE**

|  |  |
| --- | --- |
| Name | LOC |
| Module 1 | 000,000 |
| Module 2 | 000,000 |
| Module 3 | 000,000 |
| Module 4 | 000,000 |
| Module 5 | 000,000 |

* **Top 5 Technologies** 🡪 Block Name = **BC\_BY\_TECHNO** 🡪 Options : **COUNT=N (by default COUNT is null) ID=BC ID by default ID is 60017**

**Top 5 Technologies**

|  |  |
| --- | --- |
| Name | Value |
| Techno 1 | 000,000 |
| Techno 2 | 000,000 |
| Techno 3 | 000,000 |
| Techno 4 | 000,000 |
| Techno 5 | 000,000 |

* **Top 5 Technologies** 🡪 Block Name = **TECHNO\_LOC\_EVOLUTION** 🡪 Options : **COUNT=N** where N is the shown technologies count (default value=5)

**Top 5 Technologies**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Previous LOC | Current LOC | Evolution | Evolution % |
| Techno 1 | 0,000 | 0,000 | 0,000 | 0.00 |
| Techno 2 | 0,000 | 0,000 | 0,000 | 0.00 |
| Techno 3 | 0,000 | 0,000 | 0,000 | 0.00 |
| Techno 4 | 0,000 | 0,000 | 0,000 | 0.00 |
| Techno 5 | 0,000 | 0,000 | 0,000 | 0.00 |

* **Technical Size information** 🡪 Block Name = **TECHNICAL\_SIZING** 🡪 Options : *none*

**Technical Size**

|  |  |
| --- | --- |
| Name | Number |
| kLOCs | 000 |
| Files | 0,000 |
| Classes | 0,000 |
| SQL Art. | 00 |
| Tables | 00 |

* **Technical Size information** 🡪 Block Name = **TECHNICAL\_SIZING\_EVOLUTION** 🡪 Options : *none*

**Technical Size Evolution**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Prev. Number | Cur. Number | Evolution | Evolution % |
| kLOCs | 000 | 000 | 000 | 0.00% |
| Files | 0,000 | 0,000 | 0,000 | 0.00% |
| Classes | 0,000 | 0,000 | 0,000 | 0.00% |
| SQL Art. | 00 | 00 | 00 | 0.00% |
| Tables | 00 | 00 | 00 | 0.00% |

* **Functional Weight information** 🡪 Block Name = **FUNCTIONAL\_WEIGHT** 🡪 Options : *none*

**Function Weight**

|  |  |
| --- | --- |
| Name | Number |
| Automated Function Points | 000 |
| Decision Points (Total CC) | 0,000 |
| Back Fire Function Points | 0,000 |

* **Functional Weight information** 🡪 Block Name = **FUNCTIONAL\_WEIGHT \_EVOLUTION** 🡪 Options : *none*

**Functional Weight Evolution**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Prev. Number | Cur. Number | Evolution | Evolution % |
| Automated Function Points | 000 | 000 | 000 | 0.00% |
| Decision Points (Total CC) | 0,000 | 0,000 | 0,000 | 0.00% |
| Back Fire Function Points | 0,000 | 0,000 | 0,000 | 0.00% |

* **Health Factors Grades & Evolution on Previous Snapshot, header can be changed (short, long)** 🡪 Block Name = **HEALTH\_FACTOR** 🡪 Options : **HEADER=SHORT** (indicates that short headers will be shown, obviously long header will be shown)

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | TQI | Robu | Perf | Secu | Trans | Chang |
| Curr. Vers | **0.00** | **0.00** | **0.00** | **0.00** | **0.00** | **0.00** |
| Prev. Vers | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Variation | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % |

* **Health Factors Grades & Evolution by Module on Current Snapshot, Previous Snapshot, header can be changed (short, long)** 🡪 Block Name = **HF\_BY\_MODULE** 🡪 Options : **HEADER=SHORT** (indicates that short headers will be shown, obviously long header will be shown)

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | TQI | Robu | Perf | Secu | Trans | Chang |
| Curr. Vers |  |  |  |  |  |  |
| Module 1 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 2 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 3 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 4 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
|  |  |  |  |  |  |  |
| Prev. Vers |  |  |  |  |  |  |
| Module 1 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 2 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 3 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
| Module 4 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 | 0.00 |
|  |  |  |  |  |  |  |
| Variation |  |  |  |  |  |  |
| Module 1 | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % |
| Module 2 | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % |
| Module 3 | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % |
| Module 4 | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % | 0.00 % |

* **Compliance Grades & Evolution** 🡪 Block Name = **COMPLIANCE** 🡪 Options : **HEADER=SHORT** (indicates that short headers will be shown, obviously long header will be shown)

|  |  |  |  |
| --- | --- | --- | --- |
|  | Prog. | Arch. | Doc. |
| Curr. Vers | **0.00** | **0.00** | **0.00** |
| Prev. Vers | 0.00 | 0.00 | 0.00 |
| Variation | 0.00 % | 0.00 % | 0.00% |

* **Statistics on Violations** 🡪 Block Name = **VIOLATION\_STATISTICS** 🡪 Options : *none*

**Statistics on Violations**

|  |  |
| --- | --- |
| Name | Number |
| Critical Violations | 0,000 |
| per File | 0.00 |
| per kLOCs | 0.00 |
| Complex Objects | 0,000 |
| with violations | 000 |

* **Statistics on Violations** 🡪 Block Name = **VIOLATION\_STATISTICS\_EVOLUTION** 🡪 Options : *none*

**Statistics on Violations**

|  |  |  |  |
| --- | --- | --- | --- |
| Name | Current | Previous | Evolution |
| Critical Violations | 0.000 | 0,000 | 0.00 % |
| per File | 0.00 | 0.00 | 0.00 % |
| per kLOCs | 0.00 | 0.00 | 0.00 % |
| Complex Objects | 0.000 | 0,000 | 0.00 % |
| with violations | 0.00 | 0.00 | 0.00 % |

* **Top Critical Violations (number of rules can be changed in Properties)** 🡪 Block Name = **TOP\_CRITICAL\_VIOLATIONS** 🡪 Options : **COUNT=N** where N indicate the number of the top N, **PAR=**BC-ID where BC-ID indicate the id of the business criterion

**Top 10 Critical Violations**

|  |  |
| --- | --- |
| Rules | Count |
| Rule 1 | 0 |
| Rule 2 | 0 |
| Rule 3 | 0 |
| Rule 4 | 0 |
| Rule 5 | 0 |
| Rule 6 | 0 |
| Rule 7 | 0 |
| Rule 8 | 0 |
| Rule 9 | 0 |
| Rule 10 | 0 |

* **Top Critical Violations (number of rules can be changed in Properties)** 🡪 Block Name = **TOP\_CRITICAL\_VIOLATIONS\_EVOLUTION** 🡪 Options : **COUNT=N** where N indicate the number of the top N, **PAR=**BC-ID where BC-ID indicate the id of the business criterion

**Top 10 Critical Violations**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Rules | Current | Previous | Evolution | Evolution % |
| Rule 1 | 0 | 0 | 0 | 0.00% |
| Rule 2 | 0 | 0 | 0 | 0.00% |
| Rule 3 | 0 | 0 | 0 | 0.00% |
| Rule 4 | 0 | 0 | 0 | 0.00% |
| Rule 5 | 0 | 0 | 0 | 0.00% |
| Rule 6 | 0 | 0 | 0 | 0.00% |
| Rule 7 | 0 | 0 | 0 | 0.00% |
| Rule 8 | 0 | 0 | 0 | 0.00% |
| Rule 9 | 0 | 0 | 0 | 0.00% |
| Rule 10 | 0 | 0 | 0 | 0.00% |

* **Top Non Critical Violations (number of rules can be changed in Properties)** 🡪 Block Name = **TOP\_NON\_CRITICAL\_VIOLATIONS** 🡪 Options : **COUNT=N** where N indicate the number of the top N

**Top 10 Non Critical Violations**

|  |  |
| --- | --- |
| Rules | Count |
| Rule 1 | 0 |
| Rule 2 | 0 |
| Rule 3 | 0 |
| Rule 4 | 0 |
| Rule 5 | 0 |
| Rule 6 | 0 |
| Rule 7 | 0 |
| Rule 8 | 0 |
| Rule 9 | 0 |
| Rule 10 | 0 |

* **Top Non Critical Violations (number of rules can be changed in Properties)** 🡪 Block Name = **TOP\_NON\_CRITICAL\_VIOLATIONS\_EVOLUTION** 🡪 Options : **COUNT=N** where N indicate the number of the top N

**Top 10 Non Critical Violations**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Rules | Prev. Count | Cur. Count | Evolution | Evolution % |
| Rule 1 | 0 | 0 | 0 | 0.00% |
| Rule 2 | 0 | 0 | 0 | 0.00% |
| Rule 3 | 0 | 0 | 0 | 0.00% |
| Rule 4 | 0 | 0 | 0 | 0.00% |
| Rule 5 | 0 | 0 | 0 | 0.00% |
| Rule 6 | 0 | 0 | 0 | 0.00% |
| Rule 7 | 0 | 0 | 0 | 0.00% |
| Rule 8 | 0 | 0 | 0 | 0.00% |
| Rule 9 | 0 | 0 | 0 | 0.00% |
| Rule 10 | 0 | 0 | 0 | 0.00% |

* **For a Business Criterion, list of technical criteria listed by highest improvement opportunity (by Business criteria, indicator that could be changed in the properties)** 🡪 Block Name = **TC\_IMPROVEMENT\_OPPORTUNITY** 🡪 Options : **PAR=N** where N indicate the Business Criterion Id  
   **COUNT=N** where N is the number of the top N

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Technical Criterion | Total Violation (#) | | Total Check (#) | Grade |
| Criteria1 | | 1 | 1 | 2.2 |
| Criteria2 | | 2 | 2 | 1.4 |
| Criteria3 | | 3 | 3 | 3.23 |
| Criteria4 | | 4 | 4 | 3.45 |
| Criteria5 | | 5 | 5 | 2.2 |
| Criteria6 | | 6 | 6 | 1.4 |
| Criteria7 | | 7 | 7 | 3.23 |
| Criteria8 | | 8 | 8 | 3.45 |
| Criteria9 | | 9 | 9 | 2.3 |
| Criteria10 | | 10 | 10 | 3.5 |

* **For a Business Criterion, list of rules listed by highest improvement opportunity (by Business criteria, indicator that could be changed in the properties)** 🡪 Block Name = **RULE\_IMPROVEMENT\_OPPORTUNITY** 🡪 Options : - **PAR=N** where N indicate the Business Criterion Id  
   - **COUNT=N** where N is the number of the top N  
   **- C=N** where N represents the order of the result :   
   - C=0 or nothing indicates a descending *Improvement gap* order  
   - C=1 indicates a descending *Improvement variation* order  
   - C=2 indicates a descending *Degradation variation* order

*Formula of improvement gap is - (quality rule weight x technical criterion weight) \* (4 – quality rule grade)*

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Rule | Current violation | Previous violation | Evol. | Grade | Evol. |
| Rule1 | 1 | 1 | 1 | 2.2 | 1 |
| Rule2 | 2 | 2 | 2 | 1.4 | 2 |
| Rule3 | 3 | 3 | 3 | 3.23 | 3 |
| Rule4 | 4 | 4 | 4 | 3.45 | 4 |
| Rule5 | 5 | 5 | 5 | 2.2 | 5 |
| Rule6 | 6 | 6 | 6 | 1.4 | 6 |
| Rule7 | 7 | 7 | 7 | 3.23 | 7 |
| Rule8 | 8 | 8 | 8 | 3.45 | 8 |
| Rule9 | 9 | 9 | 9 | 2.3 | 9 |
| Rule10 | 10 | 10 | 10 | 3.5 | 10 |

* **List of rules for list of criterias (could be adapted in Properties)** 🡪 Block Name = **RULES\_LIST** 🡪 Options : **PAR=N[|N]\*** where each submitted N indicate a business criterion Id

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Criticality | Weight | Grade | Technical Criteria | Rule Name | # Violation | # Ok |
|  | 9 | 4.00 | Tech Criteria | Avoid direct instanciation | 12 | 200 |
|  | 2 | 1.50 | Tech Criteria 2 | Avoid second rule 2 | 4 | 31242 |

* **For a business criteria, List of technical criteria with grade** 🡪 Block Name = **CRITERIA\_GRADE** 🡪 Options : **PAR=N** where N indicates the business criterion Id

|  |  |  |
| --- | --- | --- |
| Technical Criteria Name | Grade | Evolution |
| Architecture - Multi-Layers and Data Access | 2.2 | 1.23 % |
| Architecture - Object-level Dependencies | 1.4 | 0.00 % |
| Architecture - OS and Platform Independence | 3.23 | 0.00 % |
| Architecture - Reuse | 3.45 | 0.00 % |
| Complexity - Algorithmic and Control Structure Complexity | 2.2 | 0.00 % |
| Complexity - Dynamic Instantiation | 1.4 | 0.00 % |
| Complexity - OO Inheritance and Polymorphism | 3.23 | 0.00 % |
| Complexity - SQL Queries | 3.45 | 0.00 % |
| Dead code (static) | 2.3 | 0.00 % |
| Programming Practices - Error and Exception Handling | 3.5 | 0.00 % |
| Programming Practices - OO Inheritance and Polymorphism | 1 | 0.00 % |
| Programming Practices - Structuredness | 2.2 | 0.00 % |
| Programming Practices - Unexpected Behaviour | 1.4 | 0.00 % |
| Secure Coding - Time and State | 3.23 | 0.00 % |
| Volume - Number of Components | 1 | 0.00 % |

* **Rule Name Details & Violation Count** 🡪 Block Name = **RULE\_NAME\_DESCRIPTION** 🡪 Options : **RULID=N** where N indicates the rule Id

|  |  |
| --- | --- |
| Lorem ipsum dolor sit amet, consectetur adipiscing elit (Sed et accumsan felis etiam pharetra semper suscipit) | |
| Description | Lorem ipsum dolor sit amet, consectetur adipiscing elit. Sed et accumsan felis. Etiam pharetra semper suscipit. Mauris hendrerit placerat lorem sit amet commodo. Vestibulum ante ipsum primis in faucibus orci luctus et ultrices posuere cubilia Curae; Aliquam erat volutpat. |
| Remediation | Aliquam erat volutpat. Vestibulum quam ante, venenatis at bibendum vitae, viverra eget nulla. Donec pulvinar consequat varius. Morbi eget adipiscing lacus. Sed et libero odio, eget tempus massa. Phasellus venenatis commodo enim eget aliquet. Quisque posuere elit sed nunc aliquam eu ornare elit lacinia. Curabitur luctus, eros id venenatis lacinia, dolor libero tincidunt nibh, eget dapibus orci lectus pellentesque nisl. Ut quis velit est. |

* **Rule Name Details & Violation Count For Top Critical Violations Rules** 🡪 Block Name = **RULE\_NAME\_DESCRIPTION\_TOPCRITVIOL** 🡪 Options : **COUNT=N** where N indicate the number of the top N, **PAR=**BC-ID where BC-ID indicate the id of the business criterion

|  |  |
| --- | --- |
| Rules Descriptions for Top Critical Violations for Business Criterion | |
| Rule Name | Lorem ipsum dolor sit amet, consectetur adipiscing elit (Sed et accumsan felis etiam pharetra semper suscipit) |
| Description | Lorem ipsum dolor sit amet, consectetur adipiscing elit. Sed et accumsan felis. Etiam pharetra semper suscipit. Mauris hendrerit placerat lorem sit amet commodo. Vestibulum ante ipsum primis in faucibus orci luctus et ultrices posuere cubilia Curae; Aliquam erat volutpat. |
| Remediation | Aliquam erat volutpat. Vestibulum quam ante, venenatis at bibendum vitae, viverra eget nulla. Donec pulvinar consequat varius. Morbi eget adipiscing lacus. Sed et libero odio, eget tempus massa. Phasellus venenatis commodo enim eget aliquet. Quisque posuere elit sed nunc aliquam eu ornare elit lacinia. Curabitur luctus, eros id venenatis lacinia, dolor libero tincidunt nibh, eget dapibus orci lectus pellentesque nisl. Ut quis velit est. |

* **List of rules by Technical Criteria** 🡪 Block Name = **TECHNICAL\_CRITERIA\_RULES** 🡪 Options :  
   - **CNT=N** where N indicates the shown rule number; if this item missed, no   
  limitation will be applied  
   - **TCID=N** where N indicates the technical criterion Id  
   - **BZID=N** where N indicates the business criterion Id  
   🡪 Behavior : if no new violation appeared on rule, rule description is not loaded.

|  |  |  |
| --- | --- | --- |
| Rule | **Desc.** | **# Violations** |
| Rule1 | Desc1 | 1 |
| Rule2 | Desc2 | 2 |
| Rule3 | Desc3 | 3 |

* **Top riskiest transactions** 🡪 Block Name = **TOP\_RISKIEST\_TRANSACTIONS** 🡪 Options :  
   - **SRC=PERF**|**ROB**|**SEC** : indicates the transaction type where top riskiest transactions will be searched   
   - **COUNT=N** where N indicates the top N number ; default value = 10

|  |  |
| --- | --- |
| Artefact name | TwRI |
| Artefact one | Twri value 1 |
| Artefact two | Twri value 2 |

* **Top riskiest components** 🡪 Block Name = **TOP\_RISKIEST\_COMPONENTS** 🡪 Options :  
   - **SRC= PERF| ROB|SEC** : indicates the searched business criterion type  
   - **MOD=N** where N indicates the searched result will be applied on the module identified by this Id, and on the entire snapshot if this value isn’t indicated  
   - **COUNT=N** where N indicates the top N number ; default value = 10

|  |  |
| --- | --- |
| Artefact name | PRI |
| Artefact one | PRI value 1 |
| Artefact two | PRI value 2 |

* **Action Plans** 🡪 Block Name = **ACTION\_PLANS** 🡪 Options : *none*

|  |  |  |
| --- | --- | --- |
| Rule | Still Violation (#) | New Violation (#) |
| Rule | 1 | 1 |
| Rule | 2 | 2 |
| Rule | 3 | 3 |
| Rule | 4 | 4 |
| Rule | 5 | 5 |
| Rule | 6 | 6 |
| Rule | 7 | 7 |
| Rule | 8 | 8 |
| Rule | 9 | 9 |
| Rule | 10 | 10 |

* **Cast Complexity** 🡪 Block Name = **CAST\_COMPLEXITY** 🡪 Options : *none*

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Cast complexity | Current total | Previous total | Evol. | Evol. % | % on total elements |
| Low | A2 | A1 | A2-A1 | (A2-A1)/A1 | 100\*A2/(A2+B2+C2+D2) |
| Average | B2 | B1 | B2-B1 | (B2-B1)/B1 | 100\*B2/(A2+B2+C2+D2) |
| High | C2 | C1 | C2-C1 | (C2-C1)/C1 | 100\*C2/(A2+B2+C2+D2) |
| Very High | D2 | D1 | D2-D1 | (D2-D1)/D1 | 100\*D2/(A2+B2+C2+D2) |

* **Cast Distribution** 🡪 Block Name = **CAST\_DISTRIBUTION** 🡪 Options : *PAR=distribution id*

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Distribution | Current total | Previous total | Evol. | Evol. % | % on total elements |
| Low | A2 | A1 | A2-A1 | (A2-A1)/A1 | 100\*A2/(A2+B2+C2+D2) |
| Average | B2 | B1 | B2-B1 | (B2-B1)/B1 | 100\*B2/(A2+B2+C2+D2) |
| High | C2 | C1 | C2-C1 | (C2-C1)/C1 | 100\*C2/(A2+B2+C2+D2) |
| Very High | D2 | D1 | D2-D1 | (D2-D1)/D1 | 100\*D2/(A2+B2+C2+D2) |

* **Cast High and Very High Complexity** 🡪 Block Name = **CAST\_HIGH\_COMPLEXITY** 🡪 Options : *none*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Cast complexity | Current total | Previous total | Evol. | % on total elements |
| High and Very High Complexity | C2+D2 | C1+D1 | (C2+D2)-(C1+D1) | 100\*(C2+D2)/(A2+B2+C2+D2) |

* **Cast High and Very High Distribution** 🡪 Block Name = **CAST\_HIGH\_DISTRIBUTION** 🡪 Options : *PAR = distribution id*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Cyclomatic Complexity Distribution | Current total | Previous total | Evol. | % on total elements |
| High and Very High Complexity | C2+D2 | C1+D1 | (C2+D2)-(C1+D1) | 100\*(C2+D2)/(A2+B2+C2+D2) |

* **Module list** 🡪 Block Name = **MODULE\_LIST** 🡪 Options :*HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

|  |
| --- |
| Module |
| - |

* **TQI : Technical Quality Index grade & evolution** 🡪 Block Name = **TQI** 🡪 Options : None

|  |  |  |
| --- | --- | --- |
| Statisticss | **Current** | **Previous** |
| - | **-** | **-** |

* **TQI by module**

🡪 Block Name = **TQI\_BY\_MODULE**🡪 Options : *HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

|  |  |  |  |
| --- | --- | --- | --- |
| Module | Current QI | Previous QI | Variation |
| Module | - | - | - |
| Module | - | - | - |
| Module | - | - | - |
| Module | - | - | - |

* **Complexity with violations: Statistics about Artifacts – CAST Complexity & Violations**

🡪 Block Name = **CAST\_COMPLEXITY\_WITH\_VIOL**🡪 Options : *HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

|  |  |  |
| --- | --- | --- |
| Module | Artifacts | W/violations |
| Externe | - | - |
| High |  | - |
| Average | - | - |
| Low | - | - |

* **Critical violations by module**

🡪 Block Name = **CRITICAL\_VIOL\_BY\_MODULE**🡪 Options: *HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

* **Complexity with violations**

🡪 Block Name = **COMPLIANCE\_TO\_OBJ\_TABLE**🡪 Options : *HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

**Compliance to objectives. This component is based on:**

* + **Objectives – list of critical rules**
  + **Achievement : if there is 0 violation for a critical rule**
  + **Achievement ratio : # critical rules with 0 viol. / # critical rules**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Module | Objectives | Achievement | Achievement ratio | |
| Entire Application (whole code) | - | -- | | - |
| Last Delivery (new and modified) | - | - | | - |

* **Technical debt (If selected « previous snapshot » in Report Generator interface is not the n-1 version, results will sum the Technical Debt Added and removed)**

🡪 Block Name = **TECHNICAL\_DEBT**🡪 Options : *HEADER=SHORT (here HEADER=SHORT) Indicates that short headers will be shown, obviously long headers will be shown*

|  |  |
| --- | --- |
| Technical debt | *-* |
| Technical Debt added | *-* | |
| Echnical Debt removed | *-* | |

**Mapping Name: Id indicator** 🡪 Block Name = **ID\_NAME\_INDICATOR\_MAPPING**

**Top 10 Non Critical Violations**

|  |  |
| --- | --- |
| Rules | Count |
| Rule 1 | 0 |
| Rule 2 | 0 |
| Rule 3 | 0 |
| Rule 4 | 0 |
| Rule 5 | 0 |
| Rule 6 | 0 |
| Rule 7 | 0 |
| Rule 8 | 0 |
| Rule 9 | 0 |
| Rule 10 | 0 |